Who’s Hiding in the Halloween Village?

For shared looking, ages 2–8. Start with the larger clues; tiny details suit older children or adult help. Difficulty labels are editorial suggestions, not a child assessment.

Look together. Let the picture lead.

Make this a gentle peekaboo game. Follow your child’s comfort with costumes and creatures; a silly wave or whisper can be enough.

Begin at the glowing sunflower window or the purple-hatted cat. Let your child decide whether to explore another hiding place.

Look together

Start with the whole picture. Let a child choose the first place to explore.

Find three things

Pick any three clues—or invent your own. It is fine to stop sooner.

Describe one

Use a color, shape or place word without pointing. Let someone else look.

Imagine what comes next

Choose a tiny moment and tell, draw or act out one gentle next chapter.

A few gentle invitations

Who has found a cozy hiding place?

Grown-up cue: Look for leaves, a window or a cloth. Ask what makes that spot feel cozy.

What silly sound could this friend make?

Grown-up cue: Offer a quiet “peekaboo” rather than a loud surprise, and accept silence.

What happens after the cookie-table visit?

Grown-up cue: Invite a kind next moment, a little dance or a sleepy goodnight.

Use the bright hats and friendly faces for younger children. Older children may give location clues for the web or upper lantern string. No jump scares or pressure to enjoy Halloween; switching pictures is always fine.

Hide a familiar soft toy partly behind a cushion and take turns giving gentle clues. End with the toy tucked in for a rest.

A shared classroom adventure

15 flexible minutes

Purpose

Use position words and descriptive language in a playful, emotionally comfortable peekaboo scene.

Bring

A screen with the picture or a printed panorama; Optional picture clues; Paper and pencils for a next-story drawing

1. Look together

Choose a small friendly area. Notice smiles, cozy light and the many places to peek.

2. Find three things

Find a hat, a window visitor and a lantern. Let children choose or pass.

3. Describe one without pointing

Use color, clothing and a nearby landmark. Classmates may suggest more than one plausible friend.

4. Invent what happens next

Tell a short kind moment after the hiding game: a wave, shared story or peaceful bedtime.

Make room for every child

Offer an autumn-leaf or lantern search for children who prefer not to focus on costumes. Keep sounds optional and low. Provide a clear small crop rather than the full busy village when helpful.

Pause and reflect

Which clue helped you find a friend? Which hiding place would you choose for a soft toy?

Words to try

peek: look from behind or around something

lantern: a light inside a protective case

beneath: under something

Keep the story going

The village is a panorama adaptation of the cheerful cast from this peekaboo story.

Whooo's Hiding on Halloween? - Meet the cheerful peekaboo cast in their original silly Halloween story.

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