My explorer’s notebook

Help Olivia and Doudou fill an explorer’s notebook. Look closely, collect clues and make a pretend place of your own.

Draw, point or tell. A grown-up can write your words.

A place I noticed

Something I wonder

kiddos.ai • © 2026 Kiddos LLC

Land and water

Earth has land and water. Its oceans join into one global ocean.

Invent two land shapes with water between them. Add wave marks to show the water.

MY MADE-UP LAND AND WATER

Show an island with water all around it.

Later: add a peninsula joined to a larger land shape.

People use five ocean names: Pacific, Atlantic, Indian, Southern and Arctic. These names describe parts of one connected ocean.

kiddos.ai • © 2026 Kiddos LLC

One place, three views

Here is the same pretend park seen from the side, from above and as map symbols.

Find the house and the tree in every view. What looks different? What stays in the same place?

From the side

From above

As map symbols

KEY Square = house • Circle = tree

Choose one view. Tell a partner where the house is compared with the tree.

kiddos.ai • © 2026 Kiddos LLC

Collect land and river clues

Choose one landform to remember. Then follow the river’s journey.

My landform clue

Draw a river from higher land to the sea. Add a smaller stream that joins it and an arrow showing the way the water flows.

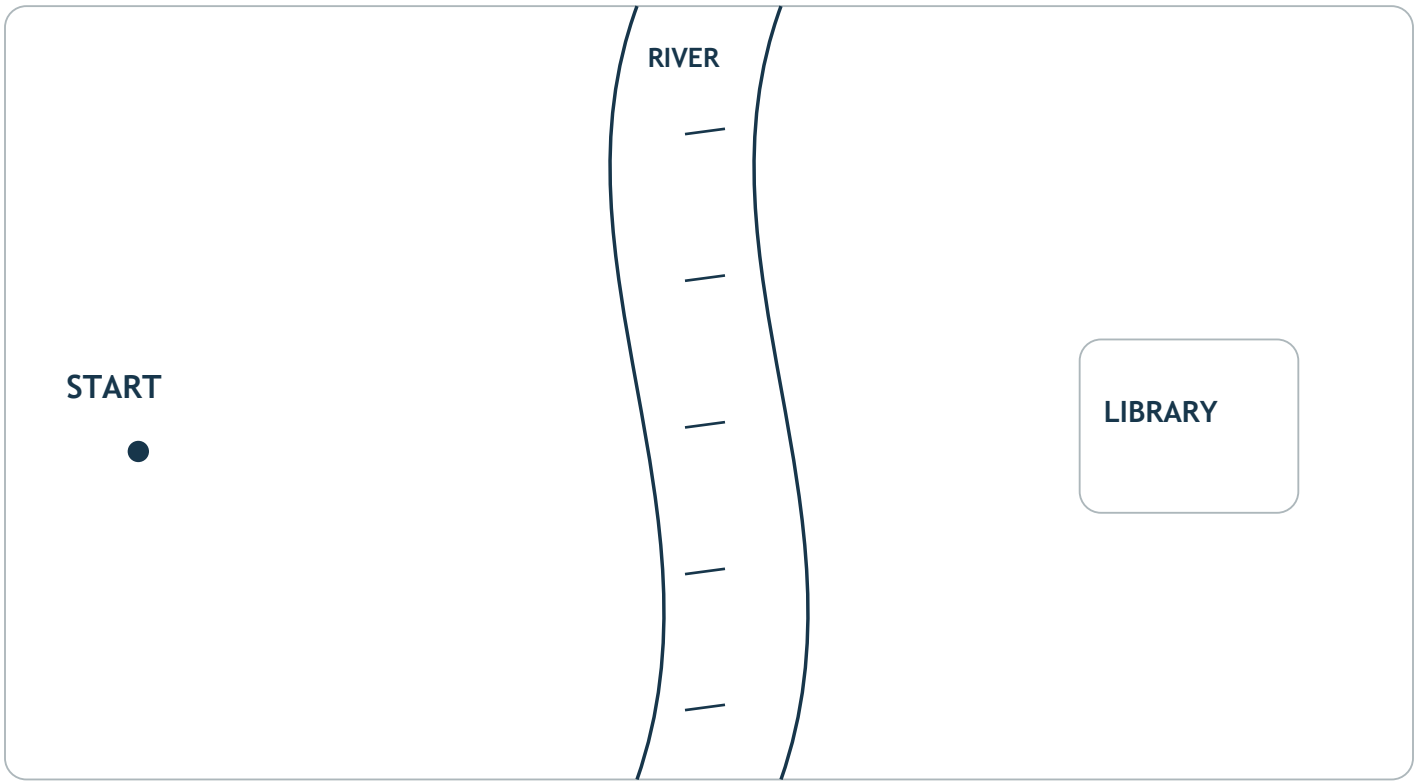
kiddos.ai • © 2026 Kiddos LLC

STOP 6

Help people cross

Someone wants to reach the library on the other side of this pretend river.

Draw a bridge or a ferry route from one side to the other. Connect START to the library.



My crossing helps because…

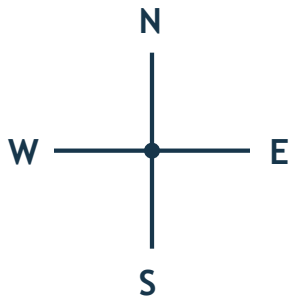
kiddos.ai • © 2026 Kiddos LLC

Make your map key

Choose small symbols for features in your pretend place. Use the same symbols on your map.

Draw two or three symbols. Tell a grown-up what each one means.

My symbol	It means…



Begin at the compass center. Point north, then south.

Copy this north direction onto your map on page 7. The compass shows north on this drawing.

kiddos.ai • © 2026 Kiddos LLC

BRING YOUR CLUES TOGETHER

My pretend place

Make a map someone else can explore. Give your made-up place a name.

Add land, water, a way across and a landmark. Use your key from page 6. Put a north arrow on your map.

My place is called…

kiddos.ai • © 2026 Kiddos LLC

Tell your journey

Use your map to help a visitor find the way. Show or tell each part.

Choose how to travel. Explain the crossing and the landmark that marks your destination.

Start here…

Then cross…

Arrive at…

One clue I can explain now…

Something else I wonder…

kiddos.ai • © 2026 Kiddos LLC